

Allison Schenker

Art Director – Local 800 

allisonschenker@gmail.com ~ (804) 615-1658

Film

Television/Awards

| | | | |
|------------------------|---|----------------------|------|
| Production Designer | <i>Accident, Suicide or Murder – S. 4</i> | Oxygen | 2022 |
| Art Director | <i>Death in the Dorms</i> | Hulu | 2022 |
| Production Designer | <i>The Me & You Show – S. 2</i> | Snapchat | 2022 |
| Art Director | <i>LA Hairdressers – S. 1</i> | Paramount + | 2022 |
| Production Designer | <i>Murdered by Morning – S. 2</i> | Oxygen | 2022 |
| Production Designer | <i>Love During Lockup Clipshow</i> | WeTV | 2021 |
| Art Director | <i>NBC & E! Live Events</i> | E! TV | 2019 |
| Art Director | <i>Little America – Season 1</i> | Apple TV | 2019 |
| Art Director | <i>23rd ADG Awards</i> | Art Director's Guild | 2019 |
| Assistant Art Director | <i>Lip Sync Battle: Shorties – S. 2</i> | Nickelodeon | 2018 |
| Production Designer | <i>Unusual Suspects - Season 9</i> | ID Network | 2017 |

Features

| | | | |
|---------------------|------------------------------------|---------------------------|------|
| Art Director | <i>The Apology</i> | Thomas Obed (PD) | 2022 |
| Art Director | <i>Christmas in Harmony</i> | Krystyna Loboda (PD) | 2021 |
| Production Designer | <i>American Psychos</i> | Jared Cohn (Dir.) | 2019 |
| Production Designer | <i>San Andreas Mega Quake</i> | H.M. Coakley (Dir.) | 2018 |
| Production Designer | <i>Home is Where the Killer Is</i> | Kaila York (Dir.) | 2018 |
| Production Designer | <i>Murder In-Law</i> | Nigel Thomas (Dir.) | 2018 |
| Production Designer | <i>Deadly Switch</i> | Svetlana Cvetko (Dir.) | 2018 |
| Production Designer | <i>Ernesto's Manifesto</i> | David Matthews (Dir.) | 2018 |
| Production Designer | <i>Avengers Grimm: Time Wars</i> | Maximilian Elfeldt (Dir.) | 2017 |
| Production Designer | <i>Hacker</i> | Nadeem Soumah (Dir.) | 2016 |
| Production Designer | <i>Girl Followed</i> | Tom Shell (Dir.) | 2016 |
| Production Designer | <i>Turbulence</i> | Nadeem Soumah (Dir.) | 2016 |
| Production Designer | <i>Zoombies</i> | Glenn Miller (Dir.) | 2015 |
| Production Designer | <i>The Last Bid</i> | Casper Van Dien (Dir.) | 2015 |
| Production Designer | <i>Broken Promise</i> | Nadeem Soumah (Dir.) | 2015 |
| Production Designer | <i>Kiss Me, Kill Me</i> | Casper Andreas (Dir.) | 2015 |
| Production Designer | <i>Lavalantula</i> | Mike Mendez (Dir.) | 2014 |
| Art Director | <i>Dangerous Company</i> | Sheldon Larry (Dir.) | 2014 |
| Art Director | <i>Recovery</i> | Clayton Beisner (PD) | 2014 |
| Art Director | <i>Blood of Redemption</i> | Giorgio Serafini (Dir.) | 2013 |

Education

| | | | |
|---------------------------|---------------------|-----------------|------|
| Illinois State University | Master of Fine Arts | Scene Design | 2012 |
| University of Maryland | Bachelor of Arts | Theatre: Design | 2004 |

Skills

Adobe Photoshop, Vector Works, Rhino, Sketch Up Pro, model building, hand drafting, technical drawings, watercolor and acrylic rendering, drawing, carpentry, sewing, scenic painting, organization, research

References

Available upon request.